

**FOR IMMEDIATE RELEASE
UPCOMING EXHIBITIONS**

**Cindy Mochizuki
WAKE**

3-Channel Video Installation

January 12th to 16th, 2006

Opening Reception: Thursday, January 12th, 2006 @ 7pm

Video In Studios / Satellite Video Exchange Society

604-872-8337 ext. 3, event@videoinstudios.com

Hours of Operation: Monday thru Saturday 11am-6pm

Wake is a three-channel video installation that revolves around a contemporary, fictional, murder mystery that takes place in Vancouver's Hastings Park (now the Pacific National Exhibition Grounds). This area was once referred to as "The Pool," a holding pen for Japanese Canadians during WWII.

The short video vignettes in *Wake* formally utilize the Japanese literary form of the palm-of-hand story: a character-driven, short narrative that has no plot and leaves one with a sense of longing or desire.

A Detective (Hiro Kanagawa), interrogates a Witness (Maiko Bae Yamamoto) who is called forth to make a testimony around the mysterious death of an elderly woman. The unsettling effects of historical trauma haunt both the detective and the witness. They are caught in the paralysis of a subject that cannot be articulated through language.

Wake explores both the limits and possibilities of cultural memory, and the tenuous relationship between remembering and forgetting.

Wake is Cindy Mochizuki's first year MFA project at Simon Fraser University's School For Contemporary Arts. This work will also be experienced as a sound walk at Hastings Park on January 27 and 28. For more information contact cmochizu@sfu.ca.

Cindy Mochizuki is an interdisciplinary artist that works in video, installation, performance, writing, and drawing. Her current body of work and research examines cultural memory, trauma, and history. She will be completing her MFA from SFU in the winter of 2006.

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